



## North Simcoe Girls Annual Championship Tournament January 6, 7, 8th 2012

Below are the rules for this year and will be followed for each game:

1. Hockey Canada and OWHA rules shall apply except where listed below.
2. The OWHA minimum suspension guidelines will be strictly enforced according to the OWHA Handbook.
3. The coach or manager must check in at least one hour before the start of their first game to pick up their information packages and to verify their OWHA team rosters. A copy of OWHA team roster must be produced.
4. All teams and players participating in the tournament must be properly registered through the Ontario Women's Hockey Association or their appropriate provincial or national body affiliate.
5. For each pick-up player used in a tournament, a team must present to the Tournament Host a Pick-up Consent Form, signed by the official contact of her team authorizing her to be a pick-up for this tournament. A team may use a maximum of 3 pick-up players from a lower category according to OWHA rules. Pick-ups are to be registered players only.
6. All players and team staff must sign the game sheet prior to each game.
7. In the event that the tournament is ahead of schedule, teams must be available to play 30 minutes prior to the start of their scheduled playing time.
8. Each game will be preceded by a three minute warm up, which begins as soon as the ice resurfacing has been completed.
9. If at any time at the start or during the third period there is a goal differential of five or more, the clock will start with running time. If the goal differential is reduced to two, stop time will be re-initiated.
10. The OWHA minimum suspension guidelines will be strictly enforced.
11. All officiating decisions, whether made on-ice by the referees or off-ice by tournament officials, are final! There will be no protests.

### Tournament Format

All round robin games will consist of three stop time periods as follows:

All Levels: 10-10-12

- Divisions of 4 - Each team will play a 3-game round robin and a championship final.
- Divisions of 6 - Teams will play a 3 team round robin, 2 round robin games, 1 quarter final, one semi final and a final.

### Awarding Points

The overall standings in round robin play will be determined by using the traditional 2 point system: 2 points for winning a game, 1 point for tying a game, and 0 points for a loss, Teams advance based on the total number of points accumulated after their three round robin games.

In the event of a tie in points between two or more teams following the round robin, the following tie breaking criteria will be used to determine who advances, in descending order down the list until all ties are broken as follows:

- a) Winner of the game between tied teams (applicable only in 2 way ties)
- b) Highest goal differential - '**Tie Breaker**' chart
- c) Fewest goals against
- d) Fewest penalty minutes
- e) Earliest time of first goal scored

- f) Most goals scored
- g) Flip of a coin

### **Semi-final and Championship Games**

In semi-final games, the team with the highest pool ranking during round robin play will be the Home team and in championship games, the team with the most points during round robin play will be the Home team. In the event of a tie(s), the tie breaking criteria will be applied to determine the Home team. The Home team must wear their light coloured uniforms and the Visiting team must wear their dark coloured uniforms, if a team has only one set of uniforms then the team with two sets must switch to the non-conflicting colour. If both teams have only one set of uniforms each and they conflict, the Home team must change jerseys.

12. Semi-final period lengths are the same as Round Robin games. See Rule #15 for overtime.

13. Championship games will consist of three stop time periods as follows:

- a) All 12-12-12 See Rule #15 for overtime.

14. Each team will be allowed one 30-second time out in semi-final games and championship games.

15. **Semi-final and championship games** will be played until a winner is declared.

- In the event of a tie at the end of regulation time a SUDDEN VICTORY FIVE (5) MINUTE OVERTIME will commence.
  - Teams will play 4 on 4 plus goalies. Players may be changed at any time. Goalies may be "pulled" at any time and a substitute player from the bench may be used.
  - If still tied, a shoot out will occur.
  - Each team MUST designate 3 shooters (S1, S2, S3) on the game sheet prior to the start of the game.
  - Any player(s) serving a penalty at the end of overtime will not be eligible to participate in the shoot out. The coach must designate a shooter(s) to take her place(s) immediately at the end of regulation time.
  - All players except shooter and goalies will be on the bench TO START.
  - Shooters from both teams will shoot at the same time starting at the centre ice red line.
  - Once a player has shot, they will go directly to the penalty box.
  - All 3 designated shooters from each team will shoot.
  - If still tied, each team will designate one shooter at a time until there is a winner. A player may not shoot for a second time until all players on the game sheet (except goalies) have shot.
- if a penalty occurs during the 5 - Minute Stop Time overtime, the teams play 4 on 3. If a second penalty is called on the SAME TEAM and the first penalty has not expired, then it will be treated as a delayed penalty and will commence when the first penalty expires. The Maximum a Team may be at a disadvantage is 4 on 3.

*GOOD LUCK TO ALL*